



# SCHEDULE OF EVENTS - SUBJECT TO CHANGE

\*FLEX SCHEDULE\*

## Wednesday, November 1, 2017

- 3 p.m. Pit Shack (Ticket Booth #2) Open
- 4-6 p.m. Hauler Load-In for all teams
- 6-9 p.m. PRN at the Track Kick-off Party (26 Acres Brewing - Concord, NC)

## Thursday, November 2, 2017

ALL RACE TIMES APPROXIMATE \* FLEX SCHEDULE

- Pit pass voucher exchange re-opens (event ticket & voucher must be presented for wristband)
- 11 a.m. Pit gate opens  
Driver registration begins and draw opens at each series' trailer  
Hauler load-in resumes
- 12 p.m. Souvenir and Display Area Opens
- 4 p.m. **Grandstand Gates Open**  
Push Truck Meeting
- Update Driver's Meetings (held at each series' trailer)
- \*6 p.m. Super DIRTcar Series Big-Block Modified Hot Laps - Session #1 (determines Friday Heat Race lineups)  
Sprint Cars Push for Heat  
World of Outlaw Craftsman Late Model Series Hot Laps (by Qualifying flight)  
Super DIRTcar Series Big-Block Modified Hot Laps - Session #2 (determines Saturday Heat Race lineups)  
World of Outlaws Craftsman Sprint Car Series Hot Laps (by Qualifying flight)
- Update
- \*7 p.m. **Opening Ceremonies**  
World of Outlaws Sprint Car Qualifying Time Trials - Friday Round (2 laps - determines Friday's Heat Races)  
Super DIRTcar Series Heat Race #1 for Friday (8 laps)  
Super DIRTcar Series Heat Race #2 for Friday  
Super DIRTcar Series Heat Race #3 for Friday  
Super DIRTcar Series Heat Race #4 for Friday  
Super DIRTcar Series Heat Race #5 for Friday (if necessary)  
Super DIRTcar Series Heat Race #6 for Friday (if necessary)  
World of Outlaws Late Model Qualifying Time Trials - Friday Round (2 laps - determines Friday's Heat Race lineups)  
Super DIRTcar Series Friday C-Main (if necessary) - (Qualifiers advance to Friday's Last Chance Qualifier)  
World of Outlaws Sprint Car Qualifying Time Trials - Saturday Round (2 laps - determines Saturday's Heat Race lineups)  
Super DIRTcar Series Heat Race #1 for Saturday (8 laps)  
Super DIRTcar Series Heat Race #2 for Saturday  
Super DIRTcar Series Heat Race #3 for Saturday  
Super DIRTcar Series Heat Race #4 for Saturday  
Super DIRTcar Series Heat Race #5 for Saturday (if necessary)  
Super DIRTcar Series Heat Race #6 for Saturday (if necessary)  
World of Outlaws Late Model Qualifying Time Trials - Saturday Round (2 laps - determines Saturday's Heat Race lineups)  
Super DIRTcar Series Saturday C-Main (if necessary) - (qualifiers advance to Saturday's Last Chance Qualifier)
- 11:00 p.m. Track Secured (pit area remains open until 11:30 a.m. Friday to credentialed guests only)  
Pit pass sales end  
Pit voucher exchange closes

**Friday, November 3, 2017**

*ALL RACE TIMES APPROXIMATE \* FLEX SCHEDULE*

12 p.m.	Pit gate re-opens Pit pass voucher exchange re-opens (event ticket & pit pass voucher must be presented for wristband) pit pass sales resume Souvenir and display area opens
1 p.m. - 3 p.m.	Camper Appreciation Party presented by Camping World (Dragway Pavilion)
3 p.m.	<b>Grandstand Gates Open</b> Driver Meetings (at each series' trailer)
4:30 p.m.	Sprint Cars Push for Heat
4:45 p.m.	<b>Opening Ceremonies</b> Super DIRTcar Series Last Chance Qualifier #1 (10 laps) Super DIRTcar Series Last Chance Qualifier #2 (if necessary) World of Outlaws Late Model Heat Race #1 (10 laps) World of Outlaws Late Model Heat Race #2 World of Outlaws Late Model Heat Race #3 World of Outlaws Late Model Heat Race #4 World of Outlaws Late Model Heat Race #5 (if necessary) World of Outlaws Late Model Heat Race #6 (if necessary) World of Outlaws Sprint Car Heat Race #1 (8 laps) World of Outlaws Sprint Car Heat Race #2 World of Outlaws Sprint Car Heat Race #3 World of Outlaws Sprint Car Heat Race #4 World of Outlaws Sprint Car Heat Race #5 (if necessary) World of Outlaws Sprint Car Heat Race #6 (if necessary) Re-Draws (Big Blocks, Late Models, Sprint Cars) World of Outlaws Late Model Last Chance Showdown #1 (12 laps) World of Outlaws Sprint Car D-Main (8 Laps - if necessary) World of Outlaws Late Model Last Chance Showdown #2 (12 laps) World of Outlaws Late Model Last Chance Showdown #3 (12 laps - if necessary) World of Outlaws Sprint Car C-Main (10 laps - if necessary) World of Outlaws Sprint Car Craftsman Club Dash (6 laps) World of Outlaws Sprint Car Last Chance Showdown (12 laps) <b>3-Division/4-Wide Salute</b> <b>Super DIRTcar Series Big-Block Modifieds Feature (40 laps)</b> Victory Lane - Top 3 (Flagstand) <b>World of Outlaws Craftsman Late Model Series Feature (50 laps)</b> Victory Lane - Top 3 (Flagstand) Pit pass sales end <b>World of Outlaws Craftsman Sprint Car Series Feature (30 laps)</b> Victory Lane - Top 3 (Flagstand)
11:59 p.m.	Track secured (pit area remains open until 12:30 p.m. Saturday to credentialed guests only)

**Saturday, November 4, 2017**

**ALL RACE TIMES APPROXIMATE \* FLEX SCHEDULE**

12 p.m. Pit gate re-opens  
Pit pass voucher exchange re-opens (event ticket & pit pass voucher must be presented for wristband)  
Pit pass sales resume  
Souvenir and display area opens

12-3 p.m. National Sprint Car Hall of Fame Auction (Dragway Pavilion)

3 p.m. **Grandstand Gates Open**  
Driver Meetings (at each series' trailer)

4:30 p.m. Sprint Cars push for heat

4:45 p.m. **Opening Ceremonies**  
Super DIRTcar Series Last Chance Qualifier #1 (10 laps)  
Super DIRTcar Series Last Chance Qualifier #2 (if necessary)  
World of Outlaws Sprint Car Heat Race #1 (8 laps)  
World of Outlaws Sprint Car Heat Race #2  
World of Outlaws Sprint Car Heat Race #3  
World of Outlaws Sprint Car Heat Race #4  
World of Outlaws Sprint Car Heat Race #5 (if necessary)  
World of Outlaws Sprint Car Heat Race #6 (if necessary)  
World of Outlaws Late Model Heat Race #1 (10 laps)  
World of Outlaws Late Model Heat Race #2  
World of Outlaws Late Model Heat Race #3  
World of Outlaws Sprint Car D-Main (8 laps - if necessary)  
World of Outlaws Late Model Heat Race #4  
World of Outlaws Late Model Heat Race #5 (if necessary)  
World of Outlaws Late Model Heat Race #6 (if necessary)  
Re-Draws (Big Blocks, Sprint Cars, Late Models)  
World of Outlaws Sprint Car C-Main (10 laps - if necessary)  
World of Outlaws Sprint Car Craftsman Club Dash (6 laps)  
World of Outlaws Sprint Car Last Chance Showdown (12 laps)  
World of Outlaws Late Model Last Chance Showdown #1 (12 laps)  
World of Outlaws Late Model Last Chance Showdown #2  
World of Outlaws Late Model Last Chance Showdown #3 (12 laps - if necessary)  
**Super DIRTcar Series Big-Block Modifieds Feature (40 laps)**  
Victory Lane - Top 3 (Flagstand)  
Pit pass sales end  
**World of Outlaws Craftsman Sprint Car Series Feature (30 laps)**  
Victory Lane - Top 3 (Flagstand)  
**World of Outlaws Craftsman Late Models Series Craftsman Feature (50 laps)**  
Victory Lane - Top 3 (Flagstand)  
Series Championship Awards - All Three Divisions  
(INFIELD AREA)  
END OF SHOW

**\*Flex Schedule:** In an effort to maximize everyone's experience, Charlotte Motor Speedway and World of Outlaws officials will be keeping an eye on the long-range weather forecast. If it appears that the temperatures are going to be uncomfortably cold, we will schedule the Friday and Saturday events to begin in the late afternoon. The hope is that this decision will be announced no later than 7 days prior to the event.

**Attention competitors:** Please use the zMAX DRAGWAY Main Entrance off of Bruton Smith Boulevard to enter pit area. VP Racing Fuel will be available on-site. Charlotte Motor Speedway (CMS) rules prevail on all track procedures. RACEceiver One-Way Communicators are mandatory. Only tow vehicles will be allowed inside pit gate. One ATV will be credentialed per competitor. No riders. CMS reserves the right to restrict the use of ATV's. World of Outlaws and Super DIRTcar Series rules and regulations prevail on all mechanical, procedural, technical, and tire matters.

**\*\*\*Charlotte Motor Speedway reserves the right to alter show format and revise race procedures in the event of, but not limited to, \*\*\***

**car count, inclement weather, challenging track conditions and/or other extenuating circumstances.**